



IGROLOGY

We want to spread our love for board games among as many people as possible. Board games are an amazing way to spend unforgettable hours with friends and family. There is a large variety of them and they are accessible to everyone regardless of age, physical ability or social status.

Igrology has several features. In addition to the games, we have launched many other projects aimed at the popularization of board games.



Tesera

Similar to boardgamegeek.com, this web portal is the main database and community for boardgames in Russia. It is the home for games, game companies, people, clubs, blogs as well as the latest news from the world of board games. It allows users to keep records of their own collections, rate games and talk about any topic related to this incredible hobby.

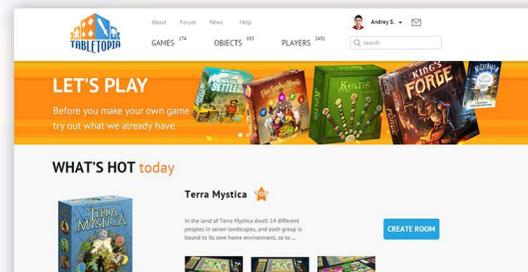
www.tesera.ru



Tabletopia

Tabletopia is a digital platform for board games. With Tabletopia, you can play popular board games with your friends online, an experience as close as it gets to actually gathering around a real table. Tabletopia will be playable on PCs and tablets. Game athers and publishers can easily bring their games into the digital realm. And everyone can create and test his or her own board games in Tabletopia. Tabletopia is coming soon, and it will change the world of board games.

www.tabletopia.com



PrintFun

This website provides a vast collection of free games in the "print and play" format. Each PDF contains one or more fun and exciting games. To play them, all you need is a printer, paper and pencils.

www.printfun.ru



Five Seals of Magic

*Who will be
the next Archmage?*

The players explore the dungeon of the Arcana Tower in search of powerful spells. The way to these scrolls is blocked by magical seals of the four elements. These elements are represented by dice of four matching colors. They can break seals of the same color to clear a path to the scrolls.

Mages must also keep an eye on their opponents and use their own powers at the right time and at the right place. The collected scrolls can be used to manipulate dice and other elements of the game. This can break stronger seals and open the way to more powerful scrolls. The player who collects the most powerful scrolls wins the game.

The game includes:

- 24 colored dice (6 for each element: Fire, Water, Earth, and Air)
- 5 mage + 5 guardian + 5 familiar figures
- First player marker
- 125 scroll cards
- 120 magical seal tokens
- 5 Binding scrolls
- 6 two-sided board segments



Cult

The end of the world is nigh! Choose your deity wisely – there are a lot of dark and powerful entities sleeping deep within the souls of people...

You need to summon and empower your deity faster than your rivals. Now is no time to sleep – recruit followers, perform dark rituals, bribe officials, and inspire uprisings of the angry mob.

In the Cult board game, you will send your trusted priests to the most important locations of the Eternal City. They will compete for influence, followers, and other benefits to bring your deity victory over the minds and souls of the whole world.

The game includes:

- Game board
- 8 Cult sheets
- 75 Priest tokens
- 5 Patriarch figures
- 45 Followers
- 16 Fanatical Mobs
- 90 cards (Miracles, Licenses and Intrigues)
- Supremacy card
- 100 coins



Fafnir

Ode to Greed. Swap one of your Priests in the Active Location for up to two of your other free Priests.
Cost: 6 coins.

Ode to Treachery. Draw 1 Intrigue card and immediately sell it.
Cost: 1 card and 2 coins.



2-5
players



12
and up



60
minutes



Master of the Galaxy

*The world
is my oyster*

The Galaxy is vast, rich and open for any species that discover space flight. But nine Elder Races are about to unleash the war to seize its stars and planets.

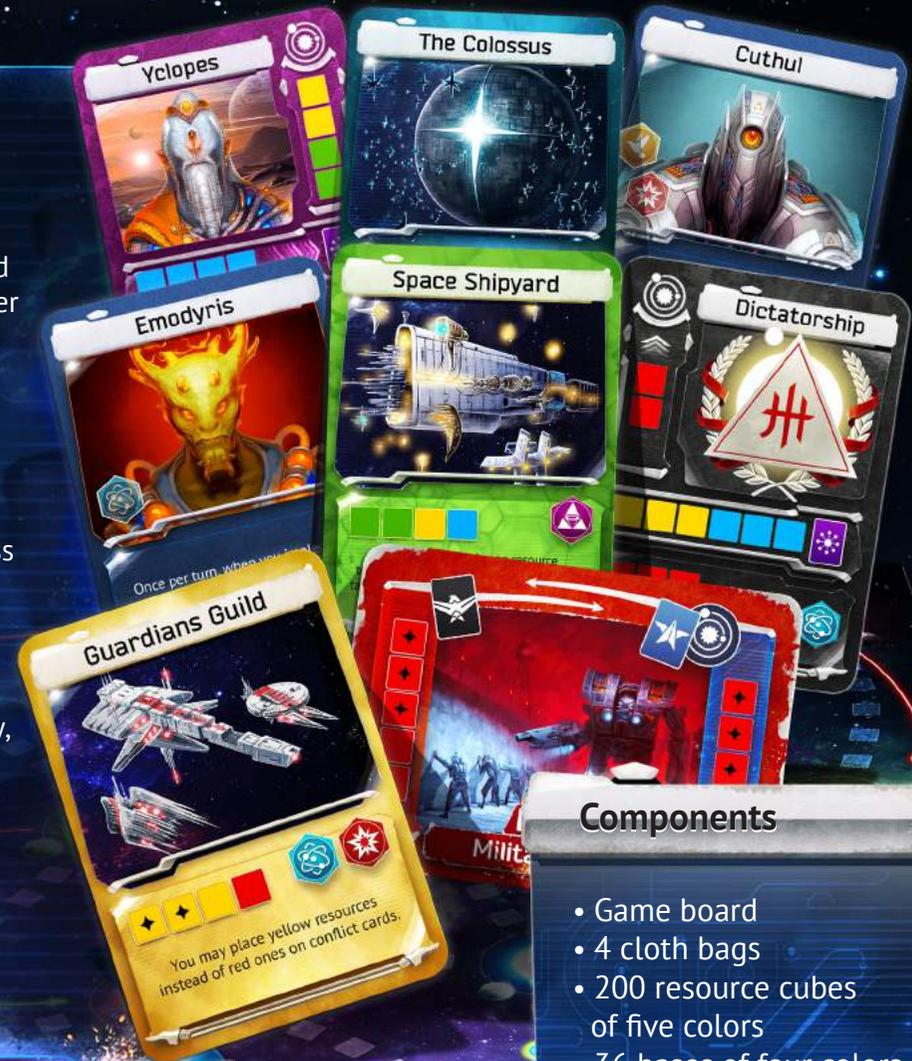
We are proud to announce the fast and furious 4X board game inspired by the best-selling computer game Master of Orion. eXplore, eXpand, eXploit, eXterminate!

At the start of your conquest of the Galaxy, you have one star system, one Race card and a modest supply of resources. During the game, you will fill your bag with new resources that may lead you to victory depending on your chosen strategy. Moreover, you can use Progress and Political cards to help you to victory!

You choose which way you will dominate the Galaxy –

- try to quickly spread your people all across the Galaxy,
- develop your science to a level unreachable by your opponents,
- embark on a methodical extermination of your rivals, it is up to you to decide.

All means are good if you are the winner!



Components

- Game board
- 4 cloth bags
- 200 resource cubes of five colors
- 36 bases of four colors
- 9 Race cards
- 36 Political cards
- 27 Progress cards
- 9 black hole tokens



MINDMAZE

Unravel
a mysterious story



The concept behind Mind Maze is a fairly well known intellectual pastime. A referee describes a strange story and the players must determine why and how the story happened. They do so by asking "Yes or No" questions, with "Not Important" also being a plausible answer.

The key advantage of this game set compared with its predecessors is a new game format that allows players to match up their deductive abilities.

Players take turns asking questions. A point is subtracted each time a player asks a question. Points are awarded for asking certain key questions which allow a player to eliminate a number of faux versions of the story.

The list of useful key questions is attached to every riddle. This sort of gaming procedure effectively encourages players to develop careful analytical questions and eliminates random questions.



Thematic riddle collections

- "Freaky Stuff": 24 dark, mysterious stories that will melt your brain and get your heart racing.
- "That's life!": You won't believe it, but these 33 incredible stories actually took place in human history.
- "Bits and Bobs": The things you'll find in here! P.S. this is our biggest package with 40 riddles.
- "Young Detectives": 34 riddles for those youngsters who want to strive beyond what school can provide.
- "Money, Fame and Power": 21 riddles on the topics that never leave us humans alone.
- "Criminal Stories": Put yourself in a criminal detective's shoes and unravel 28 mind-boggling crimes.



Believe It

MINDMAZE

Or Not

Sometimes, reality is so improbable while the fantasy seems so real, that it is hard to tell one from another. Yet, in this game, you'll have to do just that. Similar to other Mind Maze games, Believe It Or Not consists of incredible and mysterious stories, but in this game, you will uncover the truth in a different, but no less interesting way.

The game includes:

- 96 cards with stories
- 72 voting tokens
- 6 pawns
- 2 game boards
- reference cards
- game rules

Dangerous Games

Las Vegas gambling houses were never short of money or imagination to attract new visitors to the city. In the 1950s, the guests at the City of Light sometimes had a chance to enjoy a sight unique for those years...

- A Nuclear explosion.
- B Head-on collision of two trains.
- C Airshow with exclusive stunts.

Moon Smugglers

NASA astronauts often took with them objects that were not mentioned in official papers. In 1971, members of the Moon mission Apollo 15 secretly carried on board...

- A An aluminum figure of an astronaut in a spacesuit, meant to be placed on the Moon.
- B 4 pieces of ebony with insect remains inside.
- C 288 postal covers with attached stamps.

 2-6 players

 14 and up

 20-30 minutes

Comparity

MOVIES

*Everything
in its right place!*

Which Star Wars episode came out first, three or four? Okay, so maybe that isn't a totally fair question. Which movie made more at the box office: Quentin Tarantino's Pulp Fiction or Luc Besson's The Fifth Element? Not every movie buff could answer that one right away. But you'll be able to once you've played Comparity.

We've picked a hundred gems of the silver screen just for this game, from Disney's Snow White to Harry Potter, and it's up to you to figure out when they were released and how successful they were at the box office. Needless to say, knowing a bit of movie history will definitely help you out in this game, but knowing how to bluff, developing your intuition and a little old-fashioned luck will be just as important.

Comparity is an entire series of fast-paced, compact board games in which you have to compare everything in the world, from heits of famous world's buildings to the incomes of international stars and celebrities. Keep a look out for new games with the Comparity logo!

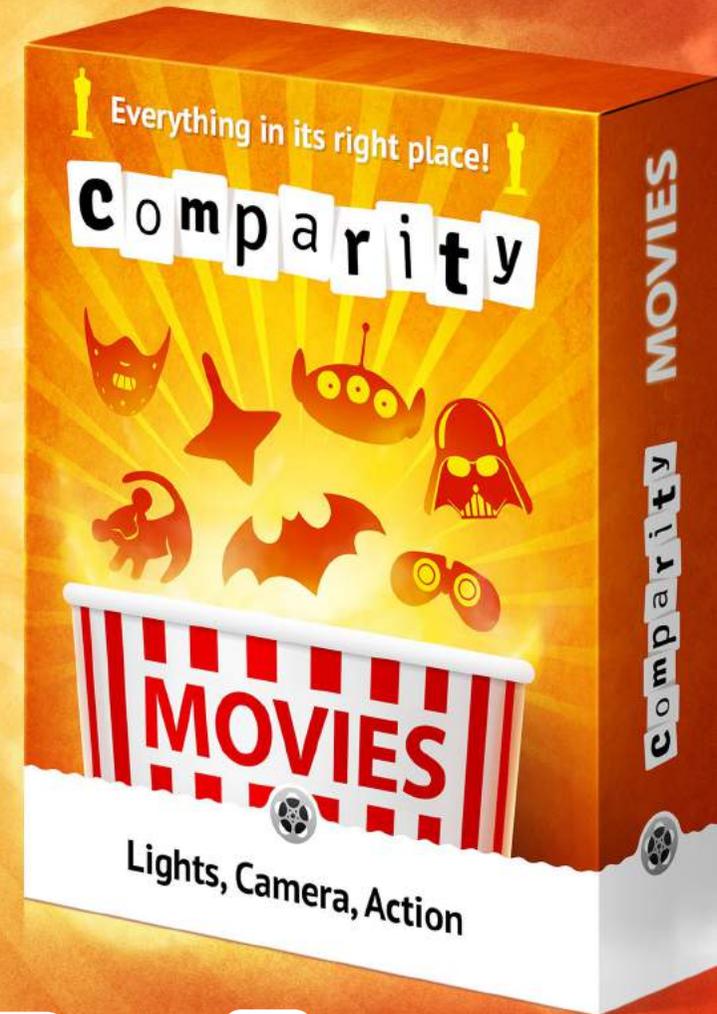
Components

- 100 cards
- Rules of the game

 **2-5**
players

 **10**
and up

 **20**
minutes



NIGHTMARIUM

*A game about
conquering
nightmares*

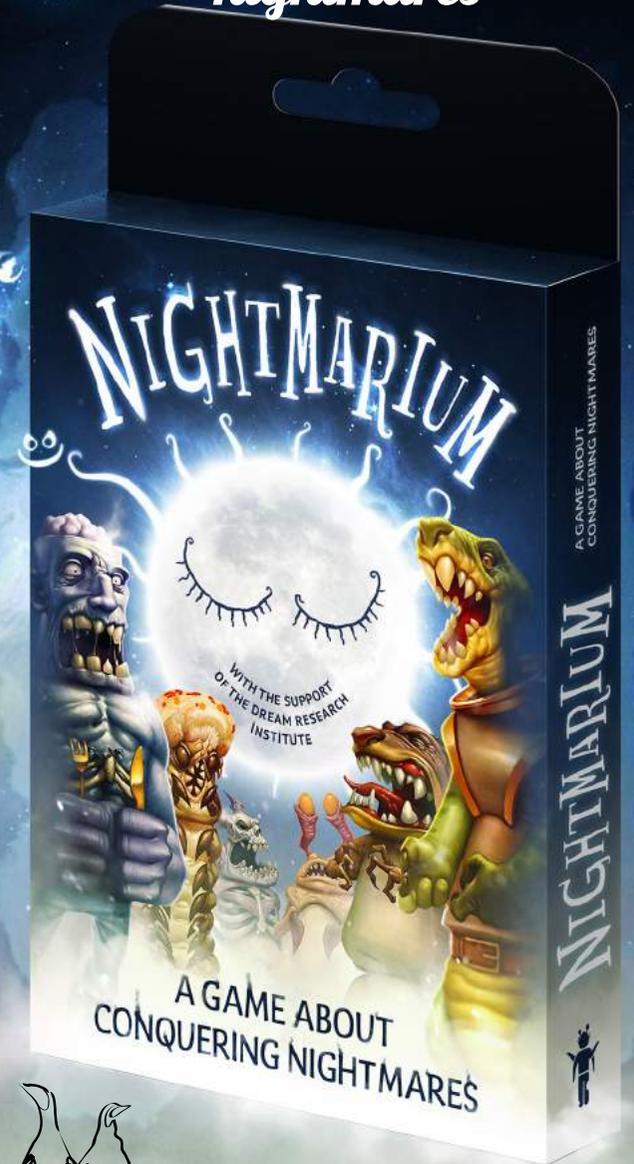


Psst! Be careful—whatever you do, don't turn around. IT could be right behind you, looking over your shoulder, gazing in amazement at this box that seems to have come to you from the very depths of the world of dreams.

A game about building nightmares So terrifying you'll see half of them in your dreams afterwards. You have cards representing Night Terrors, and the more of them you combine in the right order, the more monsters come to life, and the more horrifying they become. Create monsters that will make your opponents gasp in horror. Nourish them with your own fear. Make them stronger. Only then will you achieve victory and become the Master of Terror



www



 2-5
players

 10
and up

 20
minutes

Components

- 108 Night Terror cards
- 5 reference cards
- Classified' leaflet

DESKTOPIA

FLICKING GAME

*A tactical
flicking game*

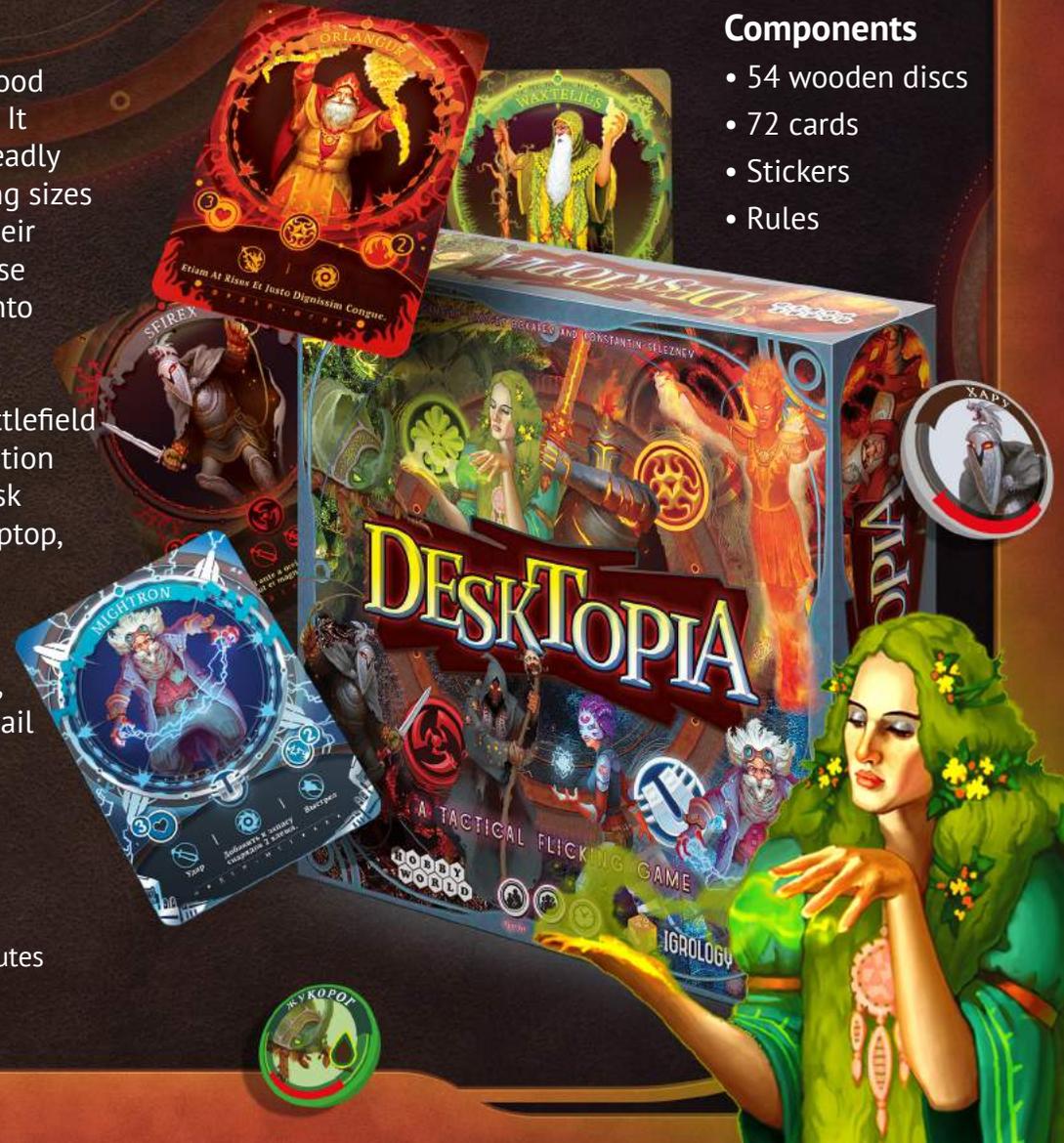
Desktopia is a fascinating game that requires good planning, physical coordination and a good eye. It has mighty warriors, mysterious artifacts and deadly missiles. They are represented by disks of varying sizes and colors that have to be sent flying toward their targets with a well-aimed flick of a finger. Choose a side of the table and lead your Order's army into a campaign of world conquest.

Desktopia games can vary substantially. The battlefield landscape is formed by the random conglomeration of objects that can usually be found on your desk or table. These may include books, cups, your laptop, a mouse or a remote control.

The game pack includes a set of riveting scenarios. You can take part in a massive melee, rob caravans, perform speed missions under a hail of arrows and even solve riddles!

Components

- 54 wooden discs
- 72 cards
- Stickers
- Rules



Fly, you hogs!

BOARS ON THE RUN

For the common hog, life in the rural areas is cheerless. It is always raining, and you never know when you will encounter the butcher on the streets, or the big bad wolf in the shadowy forest. But there is hope! Four young and decisive boars finally made up their mind that they'd had enough of this piggery, and prepared to embark on a journey to a foreign land, one with warm weather and a promise of a peaceful life.

To win the game, you must be the first player to move your boar onto the "Finish" space. In order to do that, you will manage different types of food in your bag, buy and use various Diet cards, target other players with vendettas, while always trying not to eat too much or too little and planning for precious moments of rest on your dangerous journey.

The game includes:

- 4 Boar cards
- 4 Boar miniatures
- 4 Cloth bags
- 46 Diet and Vendetta cards
- 180 Food cubes:
 - 40 Red (Apples)
 - 40 Blue (Beet)
 - 40 Green (Acorns)
 - 40 Yellow (Corn)
- 20 Black (Spoiled Food)
- Game board
- Reference card



JUNIOR Swintus

*Piglet fun
for everyone!*

Swintus Jr. is the latest addition to the piggish series of games which is geared towards the youngest players.

It is different from the adult versions due to simplified rules and illustrations designed specifically for kids.

The object of the game is incredibly simple – you must get rid of your cards before your opponents do. You will be helped by a team of Superpigs.

Meet our heroes: the super fast Lightning Pork, the Greedy-Piggy, the Cunning-Piglet, the Cool-Beans Pig, the color-changing Pigameleon, the secretive Mystery-Piggy and the strict Ms. Sauerbraten.

The new special card, Ms. Sauerbraten, gives unprecedented opportunities for player creativity. Using this card, players can now invent their own ridiculous rules that their opponents must follow.

The game set includes:

- 56 super-cards
- 64 numbered cards
- Game rules



Свинтус 2.0

More animals -
more fun!

The game set contains:

- 64 numbered cards
- 56 Prescription cards
- 18 Etiquette cards
- 16 Performance cards
- 22 Challenge cards

A variation on the best-selling Russian card game Svintus. Now there are more cards, more animals, and even more fun.

The object of the game is very simple – you need to get rid of all your cards. However, you can achieve this goal in any number of different ways. Confuse your opponents with Prescriptions, control their every move with Etiquette, break them down with a Challenge to a card duel, or make a fool of them with a Performance card.

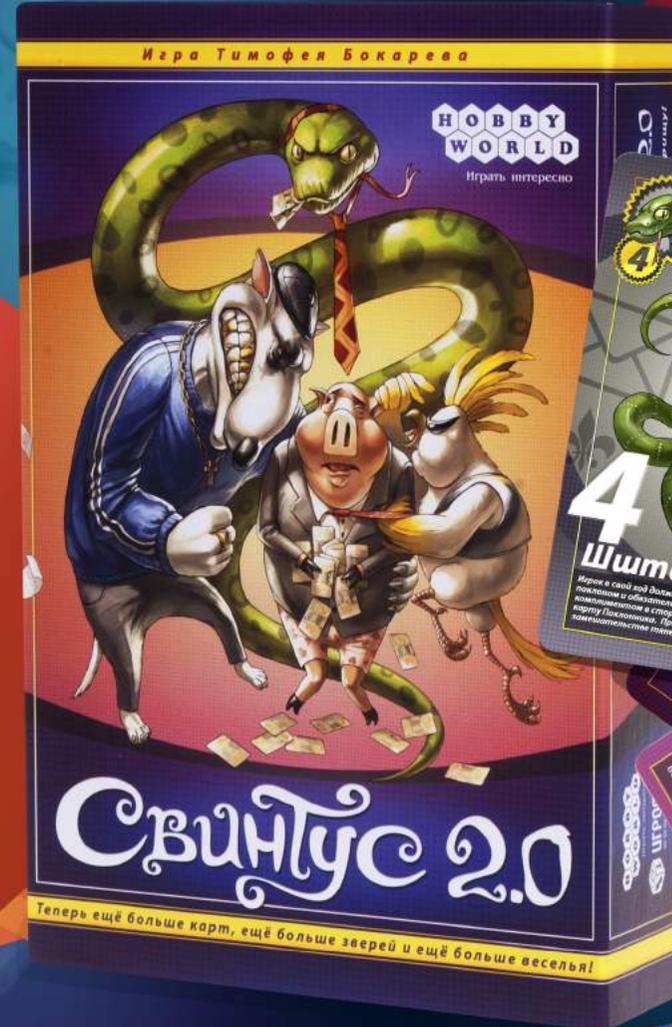
The game is completely compatible with the original version, meaning that you can play a classic game of Svintus by removing certain types of cards. The new version introduces 3 new types of cards:

Etiquette Cards (Snake Behavior) – allow you to give cards to those opponents who have behaved a certain way during the game

Performance Cards (Show Business Parrot) – force your opponent to entertain other players with their talents

Challenge Cards (Dog-like Aggression) – give you an opportunity to intimidate other players

The game set concept allows the deck to be tailored using different types of cards to best fit the group of players and their prevailing mood.



Swintus^{3D}

cubed

*Revelry continues,
now in 3D!*

The continuation of the Swintus party now in 3D!
An exhilarating game for 2-6 people that are prepared
to do anything to win!

Throw the dice! Store up some food! Beware of Hamsters!

A true Swintus always thinks about food and would
never pass up a chance to store up some! Prove that
you are the best at hoarding food. Start chasing those
calories now! Each player has 7 dice of their own color.
The players roll the dice, combine the obtained values
into sets and steal food items right from their opponents
in plain sight. The player that is able to collect 7 pieces
of the same food item first wins the game.

Components

- 42 game dice (6 sets of 7 dice of different colors)
- 84 cards with dice combinations and pictures
of food items
- Rules of the game



Swintus revelry continues, now in 3D!



IGROLOGY
www.igrology.ru

SEPTIKON

URANIUM WARS

Protect your
Uranium mine

The game set contains:

- The gaming field
- 80 damage tokens
- 20 satellite and energy-shield tokens
- 166 resource cubes (oxygen, biomass, energy, bio-drones, metal and uranium)
- 28 clone figures
- 2 gaming dice
- Game rules

Each player is a prospector who owns a personal space station. He works together with his clones on a dangerous and risky job. The biggest problem lies in his competitors who try to take away everything that has been earned through honest hard labor.

There are a number of strategies that a player can use to try to win: destroy an opponent's storage with lasers, kill his space crew with a sudden attack, create and launch nuclear missiles, use defensive tactics to anticipate when an opponent will run out of resources, send spies, and much, much more.

The game is unique and there is nothing like it in the world. It was invented 12 years ago and has evolved into its current state through hundreds of test games.



2

players



7

and up



30-50

minutes

THANK YOU
FOR YOUR ATTENTION!



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